A Walk In The Woods

Design Choice Survey

**Name:**

**1. What are your favorite sounds to hear when you are in nature?** - Waves crashing, birds chirping, wind blowing, twigs and brush beneath your feet, tranquil silence

**2. What, if any, sounds in nature do you find to be annoying or diminish from your overall outdoor experience?**

- insects buzzing, loud talking or disturbances from other people

**3. What do you believe is essential for a good hiking experience? (i.e. a guide, multiple environments, animal sightings, etc)** -

Animal sightings, vast wilderness, putting away electronic devices, good temperatures, comfortable clothing, food and water available

**4. If you were on a virtual, simulated walk through nature, what, if any, audio features do you think could break immersion?** - any electronic sounds (fans running, beeping, buzzing, ringing), Narration, too much silence

**5. Would you find an audio-only simulation of a walk through nature enjoyable? If not, what visual aid or features do you think are crucial for you to have a good experience?**

**-I think an audio only experience could be interesting and still enjoyable and relaxing**